

## Host a Yankee Swap

The premise of the game is that each guest contributes one gift to the game, and ultimately each guest walks away with one different gift from the game.

- Initially, all of the wrapped gifts are placed onto a gift pile.
- Everyone gets a randomly drawn number. The person with the lowest number goes first.
- The first person chooses a gift from the gift pile, opens the gift for all to see, and keeps it for the time being.
- Each person in order, can either choose to take an unopened gift from the gift pile or swap a gift from any previous gift-opener.(Any particular gift can only be swapped 3 times)
- If an unopened gift is selected, the gift must be unwrapped. If at any time a person's gift is swapped, that person can immediately unwrap a new gift or swap it with another person's gift.
- This process repeats until a person chooses to unwrap a new gift (as opposed to swapping a gift), at which point play proceeds to the next person.
- After all turns have been taken, the person who went first has the option of taking one more turn since this person had the disadvantage of not knowing what any of the now-opened presents were at the beginning of play.
- Owners of opened gifts must keep them visible for all to see and hold them up when requested.

